

Computer Application (Humanities)

Unit 1	The Discipline of Computing	First Term
Unit 2	Data Representation and Boolean Algebra	
Unit 3	Components of the Computer System	Second Term
Unit 4	Principles of Programming and Problem Solving	
Unit 5	Introduction to C++	
Unit 6	Data Types and Operators	
Unit 7	Control Statements	
Unit 8	Arrays	
Unit 9	String Handling and Input Output Functions	
Unit 10	Functions	Third Term
Unit 11	Computer Networks	
Unit 12	Internet and Mobile Computing	